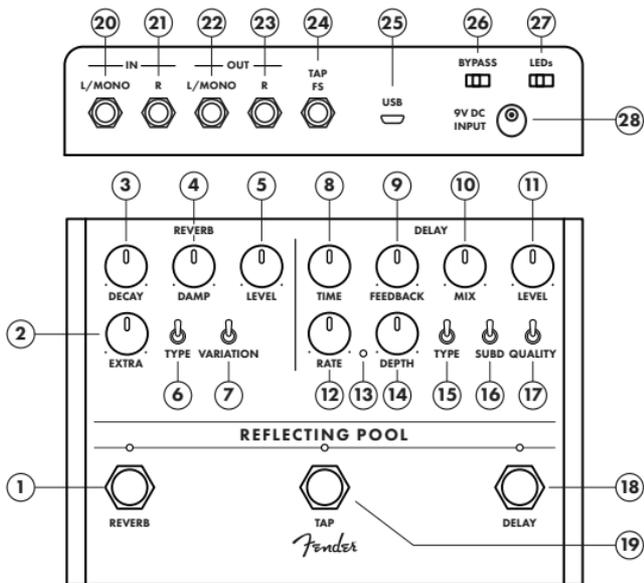


*Fender*

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**REFLECTING POOL**

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| Reverb Controls            | Delay Controls                       | Rear Panel Controls     |
|----------------------------|--------------------------------------|-------------------------|
| 1. Reverb Footswitch & LED | 8. Time                              | 20. L/ Mono Input Jack  |
| 2. Extra                   | 9. Feedback                          | 21. Right Input Jack    |
| 3. Decay                   | 10. Mix                              | 22. L/ Mono Output Jack |
| 4. Damp                    | 11. Level (Delay)                    | 23. Right Output Jack   |
| 5. Level (Reverb)          | 12. Rate                             | 24. Tap Footswitch Jack |
| 6. Reverb Type Switch      | 13. Rate LED Indicator               | 25. USB Jack            |
| 7. Variation Switch        | 14. Depth                            | 26. Bypass Mode Switch  |
|                            | 15. Delay Type Switch                | 27. LED Kill Switch     |
|                            | 16. Subdivision Switch               | 28. DC Power Connector  |
|                            | 17. Quality Switch                   |                         |
|                            | 18. Delay Footswitch & LED           |                         |
|                            | 19. Delay Tap Tempo Footswitch & LED |                         |



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## REFLECTING POOL

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Thanks for purchasing the Reflecting Pool delay-reverb pedal. This highly sophisticated digital effect uses advanced DSP technology to create lush and complex time-based effects. Featuring independently switchable delay and reverb, dedicated tap tempo footswitch, stereo I/O and a wide selection of different algorithms and variations — including modulation, shimmer, gated, and reverse sounds.

DESIGNED IN CALIFORNIA, U.S.A.

## REVERB CONTROLS

### Reverb Bypass Footswitch & LED

Footswitch bypasses reverb effect. LED illuminates when reverb is active.

### Decay

This control adjusts the reverb decay time, or length of the reverb signal. Counterclockwise settings produce smaller room and ambient sounds, while settings closer to fully clockwise can produce the sound of huge spaces.

### Damp

Attenuates high frequencies and “darkens” reverb tail.

### Level (Reverb)

Controls “wet/dry” reverb signal mix.

### Extra

Modifies an “extra” algorithm-specific parameter. On “Hall” and “Room” reverb settings it controls “tilt” between high and low frequency decay times. On Special “Shimmer” setting (see “Variation Switch” below) it controls regeneration of cascading octaves. On Special “Gated/Reverse” setting (see “Variation Switch” below) it controls reverb tail shape, and on Special “Modulated” setting it controls modulation depth.

### Type Switch

Toggle among Hall, Room and Special reverb types

### Variation Switch

Toggles among three different variations for each reverb type:

| Reverb Type Switch | Description   | Variation Switch                                 | “Extra” Knob Function   |
|--------------------|---|--|---|
| HALL               | Classic diffuse space with a sense that walls are far apart.  | 1: small hall<br>2: medium hall<br>3: large hall | Controls amount of low-frequency rolloff in reverb decay. Turn EXTRA knob counter-clockwise for more bass in reverb tail; clockwise for less (similar to a bass cut). |
| ROOM               | Smaller, more lively feel than HALL.  | 1: small room<br>2: medium room<br>3: large room |   |
| SPECIAL            | Classic modern reverb effect with octave-up pitch shift in loop between reverb input and output. Successive octaves are added as reverb decays, imparting a blooming, atmospheric effect. | 1: Shimmer                                       | Controls amount of regeneration into octave-up reverb effect, which determines how much of the octave is heard and how much octaves will “stack.”                     |
|                    | Small-space reverb, plus gated and reverse reverb. Set EXTRA and LEVEL control knobs at full clockwise position for “full-wet” reverse effect.  | 2: Gated/Reverse                                 | Controls reverb tail shape. At full counterclockwise, shape is a typicaldecaying taper. At noon produces a gated shape; at full clockwise produces reverse reverb.    |
|                    | Very large space with some pitch modulation. Ideal for ambient pads and swells.   | 3: Modulated                                     | Controls reverb modulation depth (modulation rate fixed at 0.1 Hz).   |

## DELAY CONTROLS

### Delay Bypass Footswitch & LED

Footswitch bypasses delay effect. LED illuminates when delay is active.

### Delay Tap Tempo Footswitch & LED

Set delay time by tapping two or more times at desired rate. LED flashes in sync with delay time.

### Time

Turn Time control knob to set delay time from 10ms to 1 second. To select various rhythmic subdivisions, press and hold Tap footswitch while turning Time control knob. Select rhythmic subdivisions including (clockwise): 16th note, dotted 16th note, 8th note, 8th note (triplet), dotted 8th note, quarter note, half note. After selection, release Tap footswitch.

### Feedback

Controls number of delay repeats.

### Mix

Controls blend between main delay and secondary delay tap defined by SUBD toggle switch (see "SUBD Switch" below). At minimum setting, main delay only is heard. Secondary delay tap becomes increasingly audible as knob is turned. At maximum setting, secondary delay tap only is heard.

### Level (Delay)

Controls "wet/dry" delay signal mix.

### Rate

Controls modulation speed.

### Rate LED

Flashes in time with modulation speed.

### Depth

Controls modulation depth.

### Type Switch

Toggle among Digital, Analog or Tape delay types.

### Subdivision Switch

Enables selection of rhythmic subdivision for second delay tap (secondary delay time is a subdivision of main delay time). Rhythmic subdivision values are: 50% (8th note relative to quarter note), 66% (quarter note triplet relative to quarter note) and 75% (dotted 8th note relative to quarter note).

### Quality Switch

Enables selection of 3 distinct delay repeat types (useful as progressive reduction in delay repeat quality).

| Delay Type Switch | Description  | Variation Switch  |
|-------------------|--|---|
| <b>DIGITAL</b>    | Authentic digital delay emulation with three modes available via the Quality switch.       | <b>1:</b> Crystal-clean delay.<br><b>2:</b> Some audible signal degradation similar to lo-fi digital hardware.<br><b>3:</b> Grunge with less high end and the sound of old-school signal processors.  |
| <b>ANALOG</b>     | Analog (bucket brigade) delay emulation with three modes available via the Quality switch. | <b>1:</b> Softer repeats and less highs and lows than digital.<br><b>2:</b> Less fidelity and slightly more distortion than NOS mode.<br><b>3:</b> The highest amount of bass and treble cut, the most distortion, and even some artifacts from the bucket-brigade sampling process.  |
| <b>TAPE ECHO</b>  | Authentic tape-echo emulation with three modes available via the Quality switch:           | <b>1:</b> The sound of a 15 ips studio tape echo unit.<br><b>2:</b> Lower degree of fidelity and higher degree of tape saturation than NOS mode.<br><b>3:</b> Even lower degree of fidelity and higher degree of tape saturation than NOS and classic modes. Use DEPTH and RATE control knobs (especially with RATE at full clockwise) for realistic wow and flutter of old tape. |

## REAR PANEL CONTROLS

### **Left Input Jack**

High-impedance input suitable for electric guitar, bass, acoustic guitars with pickup systems, keyboards and other instruments.

### **Right Input Jack**

High-impedance input suitable for electric guitar, bass, acoustic guitars with pickup systems, keyboards and other instruments.

### **Left Output Jack**

Low-impedance output jack connects to amp or to next effect pedal in signal chain.

### **Right Output Jack**

Low-impedance output jack connects to amp or to next effect pedal in signal chain.

### **Tap Footswitch Jack**

For connecting a momentary footswitch to set tap tempo remotely.

### **DC Power Connector**

Standard center-negative 9VDC jack for use with appropriate power supplies.

### **Bypass Type Switch**

Enables selection of “Trails” (DSP bypass) or relay-based “True” bypass.

### **LEDs Switch**

Turns control-knob illumination on and off.

### **USB Port**

Connection point for firmware updates (when available).





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产品中有害物质的名称及含量

| 部件名称  | 有害物质      |           |           |                 |               |                 |
|-------|-----------|-----------|-----------|-----------------|---------------|-----------------|
|       | 铅<br>(Pb) | 汞<br>(Hg) | 镉<br>(Cd) | 六价铬<br>(Cr(VI)) | 多溴联苯<br>(PBB) | 多溴二苯醚<br>(PBDE) |
| 箱体    | O         | O         | O         | O               | O             | O               |
| 喇叭单元* | O         | O         | O         | O               | O             | O               |
| 电子部分  | X         | O         | X         | O               | O             | O               |
| 接线端子  | X         | O         | O         | O               | O             | O               |
| 电线    | X         | O         | O         | O               | O             | O               |
| 附件    | O         | O         | O         | O               | O             | O               |

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